


DEFENSIVE AND COMETITIVE BIDDING		LEADS AND SIGNALS		WBFC Convention Card 
OVERCALLS		OPENING LEADS STYLE		
Level 1 = 8+ HCP, 5+ cards suit or 4 cards suit w/ 2/3 or 3/5 H ; Response; Up to the cue they are NAT and F1, 1NT = 8-11HCP, Trf from the cue upwards, 2NT; over m = 14-16 bal, over M = supp 4+, Jump = SUPP, Jump cue bid = asks stopper		<b>Lead</b>	<b>in Partner's Suit</b>	<b>Category</b> Green <b>Country:</b> THAILAND <b>Event:</b> 18th World Youth Teams Championships 2023 <b>Players:</b> Wanida KATSAKUL , Thanaporn RIMNONG-ANG
Level 2 = 10+ HCP, 5+ cards suit ; Response; Up to the cue they are F1, Trf from the cue upwards		Suit	3rd/5th	
		NT	4th	
		Subseq		
		Other:		
INT OVERCALL		LEADS		SYSTEM SUMMARY
2nd seat, 8-15 HCP, 5+ cards m and 4+ cards M 4th seat, 12-15 HCP, BAL		<b>Lead</b>	<b>Vs.Suit</b>	<b>GENERAL APPROACH AND STYLE</b>
		Ace	ATT,AKx(+),Ax(+)	AMBRA
		King	CT,AK,AKx(+),KQ, KQx(+), Kx	5+ cards M; INT SF, 4+ cards ♠; NAT RESP, INT RESP NF
		Queen	QJ, QJx(+),AQJ(+), Qx	2+ cards ♣; NAT RESP, jump RESP = VK 0-5 HCP, 2♣ = 22+ or 4 losers w/o 5 cards M
		Jack	JT, JTx(+), Jx	2♦/♥ = 6+ cards M 5-11 HCP or 21+ or 5+ less than 5 losers
<b>JUMP OVERCALLS</b>		10	AJT(+),KJT(+),AT9(+),KT9(+),QT9(+),Tx	Wide range O/C (1-level may be 4 cards and good at 2-level)
6+ cards Suit, 5-11 HCP		9	9x	INT Openings: 15-17 HCP
1X-2NT = two lower suit 5+ - 4+, 4NT after M suit opening = 5+ - 5+ mm		Hi-x	Hx	2 OVER 1 Resp Forcing 1 round
If 1♣ is 3+ cards : then 1♣-2♦ = 2M 5+ - 4+		Lo-x	3rd/5th	<b>SPECIAL BIDS THAT MAY REQUIRE DEFENCE</b>
			2nd	2♦ = 6+ cards ♥ 5-11 HCP or 5+ cards ♥ with less than 5 losers
<b>DIRECT and JUMP CUE BIDS</b>				2♥ = 6+ cards ♠ 5-11 HCP or 5+ cards ♠ with less than 5 losers
If 1♣ can be less than 3 cards then 2♣ = NAT		Suit: 1st	ATT, LO = ENC	2♠ = 5+ - 4+ mm; 5-11 HCP or less than 5 losers
if 1♣ is 3+ cards then 1♣-2♣ = 2M 5+ - 4+		2nd	CT, LO-HI = E	
1♦-2♦ = 2M 5+ - 4+, 1♥-2♥ = ♠ and other 5+ - 4+		3rd	S/P	
1♠-2♠ = ♥ and other 5+ - 4+		NT: 1st	ATT	
<b>VS. NT</b>		2nd	CT	
Against WK NT, NAT, Against STR DBL = Equivalent		3rd	S/P	
Against STR ; 2♣ = MM 8+ HCP, 2♦ = 6+ M, 8+ HCP, 2♥ = ♥5+ m4+, 2♠ = ♠5+ m4+, 2NT = 2m 8+ HCP or strong 2 suits any		Signals (including Trumps): ATT : LO = ENC CT : LO-HI = E		
		<b>DOUBLES</b>		
		<b>TAKEOUT DOUBLES</b>		
<b>VS. PREEMPTS</b>		Cheapest level of that suit = NAT		
DBL = T/O		Over opener suit and higher = Trf to the suit and forcing.		
O/C = 12+ HCP, 5+ cards suit		1NT = 8-11, 2NT = 12-13, 3NT = 14+		<b>SPECIAL FORCING PASS SEQUENCES</b>
<b>VS. ARTIFICIAL STRONG OPENINGS</b>		<b>SPECIAL, ARTIFICIAL AND COMPETITIVE DOUBLES/REDOUBLES</b>		
Against 1♠ STR : X = ♠, 1♦ = ♥5+, 1♥ = ♠5+, 1♣ = ♠4+ m5+, INT = ♥4+ m5+, 2♣ = ♠5+ or ♥4+ ♠4+, 2♦ = ♥6+ or ♠4+ ♠4+, 2♥ = ♠6+ or 2m		Negative Double THRU 4♦		<b>IMPORTANT NOTES THAT DON'T FIT ELSEWHERE</b> 3rd seat opening may be very light 2-Level Free Bid = NF, Other Level = F1, 4-4 mm open 1♠, 5-5 open 1♦ Over 1 Level overcall TRF bid, Over OPP Overcall; Over Opp overcall cue = 5+ - 5+ other suits. Psychics: Rare
Against 1♦ STR : X / 1♥ / 1♠ / 1N = Trf to ♥/♠/♣/♦ 2♣ = 2M, 2♦ = 1M, 2♥ = ♥+m, 2♠ = ♠+m		Supportive Double		
<b>OVER OPPONENTS' TAKE OUT DOUBLE</b>				
Over 1 Level DBL, every bid 1 step lower and forcing 1 round				

THAILAND

OPEN	TICK IF ART.	MIN NO. OF CARDS	NEG. DBL. THRU	DESCRIPTION	RESPONSES	SUBSEQUENT AUCTION	COMPETITIVE & PASSED HAND BIDDING
1♣		2	4♦	11-21 HCP NAT	1♦/1♥/1♠ = 5+ HCP 4+cards FI, INT = 5-9 HCP No M4 NF 2♣ = 10+ HCP SUPP, 3♣ = 8-10 HCP 6+ cards SUPP 2♦/2♥ = TRF 6+ cards, 2NT = 4-7 HCP 6+ cards SUPP	After opener rebid 1♥/1♠ then 2♣ = CB, Supplement 2 After opener rebid INT then 2♣ = pupp to 2♦, 2D = FG	Same as subsequent auction
1♦		4	4♦	11-21 HCP NAT	1♥/1♠ = 5+ HCP, 4+ cards FI, INT = 6-9 HCP, No M, NF 2♣ = 10+ HCP, 2♦ = 6-9 HCP SUPP 2♥/2♠ = WK NF, 2NT = WK ♣, 3♣ = 7-9 HCP SUPP, 3♦ = 0-6 SUPP	same as 1♣	
1♥		5	4♦	11-21 HCP NAT	1♠ = 5+ HCP 4+ cards FI, INT = FI 2♣ = ♣ 5+cards INV or Any GF, 2♦ = ♦ cards+ INV or ♥ SUPP 4-7 HCP 2♥ = 8-10 HCP SUPP, 2♠ = ♠5+ FG, 2NT = 4+ cards SUPP FG 3♣ = 10-11 HCP 3+ cards SUPP, 3♦ = 6-9 HCP 4+ cards SUPP UBAL 3♥ = 0-5 HCP 4+ cards SUPP, 3♠ = 10-13 HCP ♥ support with short 3NT/4♣/4♦ = SPL	same as 1♣	Dury : 2C=SUPP3 8-11, 2D=SUPP4 8-11
1♠		5	4♦	11-21 HCP NAT	INT = FI, 2♣ = ♣5+ INV or Any GF, 2♦ = ♥5+ FI 2♥ = ♠ SUPP 3-7 HCP or ♦5+ INV+, 2♠ = 8-10 HCP SUPP 2NT = 4+ cards SUPP FG, 3♣ = 10-11 HCP 3+ cards SUPP 3♦ = 6-9 HCP 4+ cards SUPP UBAL, 3♥ = 10-13 HCP H SUPP with short 3♠ = PRE, 3NT/4♣/4♦ = SPL		Dury : 2C=SUPP3 8-11, 2D=SUPP4 8-11
INT			4♦	15-17 BAL	HEEMAN, Supplement 1		
2♣	/	0	4♦	22+ or 4 losers w/o 5 cards M	2♦ = Relay, 2♥ = 5+♠, 2♠ = 5+♥, 2NT/3♣ = TRF 6+ cards 3♦ = 5+ - 5+ MM, 3♥/3♠ = SPL no 4M, 3NT = 5+ - 5+ mm	Suppliment 3	
2♦	/	0	4♦	6+ cards ♥ 5-11 HCP or 5+ cards ♥ with less than 5 losers	2♥ = P/C, 2♠ = 5+ cards NF, 2NT = Relay INV, 3♣/3♦ = 6+ cards FI	Suppliment 4	
2♥	/	0	4♦	6+ cards ♠ 5-11 HCP or 5+ cards ♠ with less than 5 losers	Related to 2♦	Suppliment 5	
2♠	/	0	4♦	5+ - 4+ mm; 5-11 HCP or less than 5 losers	2NT = Relay, 3♣/3♦/3NT/4♣/4♦/5♣/5♦ = To play, 3♥/3♠ = suit FI	Suppliment 6	
2NT			4♦	21-22 HCP BAL	3♣ = ask M 3♦ = TRF ♥ or WALSH relay 3♥ = TRF ♠, 3♠ = PUP to 3NT, 3NT/4♣ = BAL Slam try 4♦/4♥ = TEXAS TRF, 4♠/4NT = RKCB ♣/♦	3♦ = no M, 3♥ = ♥ 4/5 cards 3♠ = ♠4 cards, 3NT = ♠5 cards	
3♣/3♦		6	4♦	PRE			
3♥/3♠		6	4♦	PRE			
3NT	/		4♦	Gambling - One solid suit, no more than K outside suit	4♣ = P/C		
4♣/4♦		6	4♦	PRE			
4♥/4♠		6	4♦	PRE			
						<b>High Level Bidding</b>	
						4NT Asking Ace trump contract BWRKC; 0/3, 1/4, 2/5 w/o Q, 2/5 w/ Q, DOPI/ROPI	
						♥/♠ Trump after 3M Next step Even number key cards	
						♣/♦ Trump after 4m Next step Even number key cards	
						Cue style: first or second round controls up the line	

## Suppliment #

1

Responses to 1NT:

## Description

2♣ = puppet to 2♦	<ul style="list-style-type: none"> <li>a) weak with diamonds</li> <li>b) invitational or better with a five-card major</li> <li>c) slammish with a good long major suit</li> <li>d) weak or invitational with 5-4 or 5-5 in the minors</li> <li>e) slammish with a long minor</li> </ul>
2♦ = transfer, at least four ♥	<ul style="list-style-type: none"> <li>a) balanced with four hearts, invitational or better</li> <li>b) unbalanced with four hearts, invitational or better</li> <li>c) slammish with long, weak hearts</li> <li>d) mildly slammish 4=4=4=1</li> <li>e) invitational or better with at least 4-4 in the majors</li> </ul>
2♥ = transfer, at least four ♠	<ul style="list-style-type: none"> <li>a) balanced with four spades, invitational or better</li> <li>b) unbalanced with four spades, invitational or better</li> <li>c) slammish with long, weak spades</li> </ul>
2♠ = asks strength	<ul style="list-style-type: none"> <li>a) weak with clubs</li> <li>b) balanced and invitational with no four-card major</li> <li>c) slammish with 5-4 or longer in the minors</li> <li>d) balanced, slammish (CONFIT)</li> </ul>
2NT = asks weak doubleton	<ul style="list-style-type: none"> <li>a) invitational with a long minor</li> <li>b) slammish with a long minor</li> <li>c) a game hand with a long solid major (rare)</li> </ul>
3♣ = puppet to 3♦	<ul style="list-style-type: none"> <li>a) weak with diamonds</li> <li>b) slammish 4441 (very slammish if 4=4=4=1) hand</li> </ul>
3♦ = "multi-invitational"	long major with game-invitational values
3♥ = splinter	3=1=4=5 or 3=1=5=4
3♠ = splinter	1=3=4=5 or 1=3=5=4
3NT = natural	to play
4♣ = Gerber	ace-asking
4♦ = Texas Transfer	long hearts
4♥ = Texas Transfer	long spades
4♠ = choice of minors	at least 5-5 in the minors
4NT = natural	slam-invitational
5♣ or 5♦ = natural	to play

Suppliment #	Description
2	<p>1m - 1♥ - 1♠ - 2♣ = CB</p> <p>2♦ = 3 cards SUPP</p> <p>2♥ = Min w/o 3 cards SUPP</p> <p>2♠ = Max w/o 3 cards SUPP UNBAL</p> <p>2NT = Max w/o 3 cards SUPP BAL</p> <p>1m - 1M - 1NT- 2♣ = PUPP to 2♦</p>
3	<p>2♣ - 2♦</p> <p>2♥ = ♥4 m5+ or (41)44 or 25+ HCP BAL</p> <p>2♠ = ♠4 m5+ or 44(41)</p> <p>2NT = 23-24 HCP BAL</p> <p>3♣/3♦ = suits</p> <p>3♥/3♠ = Asking Stopper</p>
4	<p>2♦ - 2NT</p> <p>3♣ = 9-10 HCP, 2+ cards ♣</p> <p>3♦ = 5-6 HCP or STR</p> <p>3♥ = 7-8 HCP</p> <p>3♠ = 9-10 HCP, 1- cards ♠</p>
5	<p>2♥ - 2NT</p> <p>3♣ = 9-10 HCP, 2+ cards ♥</p> <p>3♦ = 5-6 HCP or STR</p> <p>3♥ = 9-10 HCP, 1- cards ♥</p> <p>3♠ = 7-8 HCP</p>
6	<p>2♠ - 2NT</p> <p>3♣ = MIN</p> <p>3♦ = MAX</p> <p>3♥/♠ = STR, Short</p> <p>3NT = STR, 5+ - 5+</p>